

doctor



cook



firefighter



teacher



baker



electrician



farmer



fisherman



barber



hair stylist



lawyer



musician



nurse



photographer



plumber



police officer



scientist



soldier



waiter



librarian



cashier



butcher



salesperson



mechanic



artist



dentist



driver



pharmacist



engineer



gardener



journalist



painter



veterinarian



business  
person



computer  
programmer



accountant



cure an  
illness

prepare a  
delicious  
dinner

put out a fire

teach  
English

make bread  
and desserts

fix the wiring  
in a house

grow food

catch fish

cut men's  
hair

cut anyone's  
hair

defend  
someone in  
court

play or sing  
music

give a shot

take a  
picture

unclog a  
drain

protect  
people  
from  
criminals

make  
important  
discoveries

defend the  
country

serve  
customers in  
a restaurant

find a book  
for someone

take a  
customer's  
money in a  
store

cut meat to  
sell

help people  
in a store

repair a car

create a  
masterpiece

take care of  
people's  
teeth

operate a  
vehicle

prepare  
medicine

design a  
bridge

take care of  
a yard and  
plants

cover a  
news story

change the  
color of  
walls

take care  
of a pet's  
health

operate a  
business

create video  
games

do tax  
returns

# Ask Around Professions Game--Instructions

Purpose: practice professions vocabulary and "can" and "can't" in short answers.  
Any even number of players

This is a more active variation of the professions card games.

Print on card stock and laminate if desired. Cut out cards.

Every graphic card has a phrasal clue card match. Make sure that only matches are passed out.

Players must not allow others to see their card. Players with a phrasal clue card will mill around asking: "Can you..."questions trying to locate the match. The interaction should go something like this:

Player A "Can you cure illnesses?"  
Player B "No, I can't. I am a firefighter."

Move to another player.

Player A "Can you cure an illness?"  
Player C "Yes, I can. I am a doctor."  
Players A and C sit.

The object is not to be the last one standing.