

Matching Game Instructions

Cut the squares into individual cards.
There are 12 cards in each language per page.

Alternative one, for students who have studied the vocabulary.
Play as a game of “Concentration”, facing all the cards down randomly in a grid pattern. Taking turns, players each turn over 2 cards, trying to remember where each is located. When, on a future turn, the player turns one card and thinks they have a match, they must read that card and then state the same vocabulary word(s) in the other language they expect to find on the next card they turn over. If they do indeed turn over the matching card, and if they have properly stated the vocabulary, they keep the cards. A player may continue until they fail to make a match. The player with the most cards at the end wins.

Alternative two, for students unfamiliar with the vocabulary.
Same as above, except that the player does not have to state the vocabulary in the second language until after both cards are showing.



